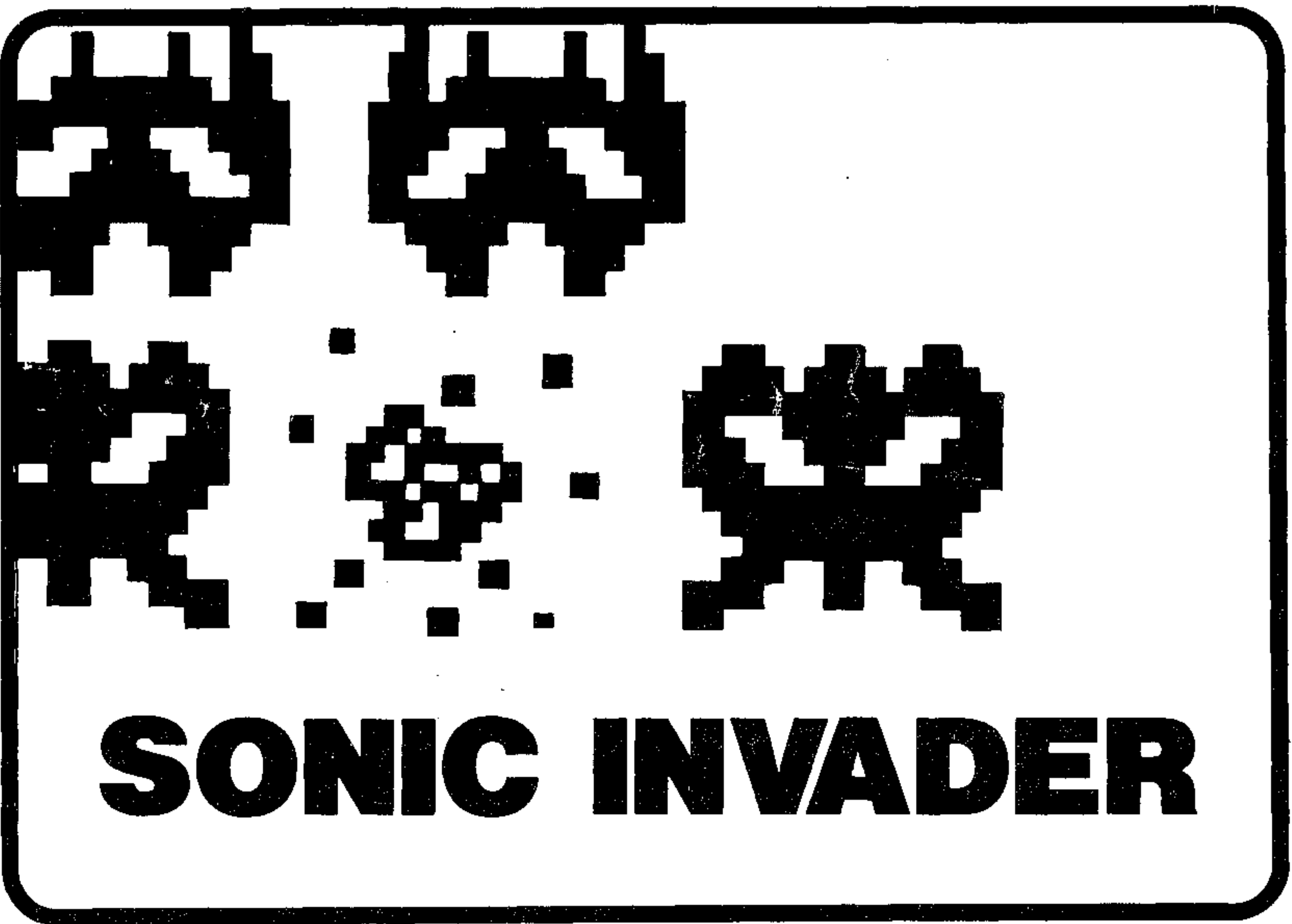# ©CREATIVISION

Home Entertainment & Personal Computing System

SONIC INVADER

CARTRIDGE INSTRUCTIONS

VTECH

Invaders from outer space is approaching your planet. Your mission (the object of the game) is to destroy as many invaders as possible and avoid being destroyed by them. If you cannot destroy all the invaders in time, they will eat up all your buildings and gradually closing in on you. The game is over when all your stations are destroyed or when the invaders successfully get to the earth level.
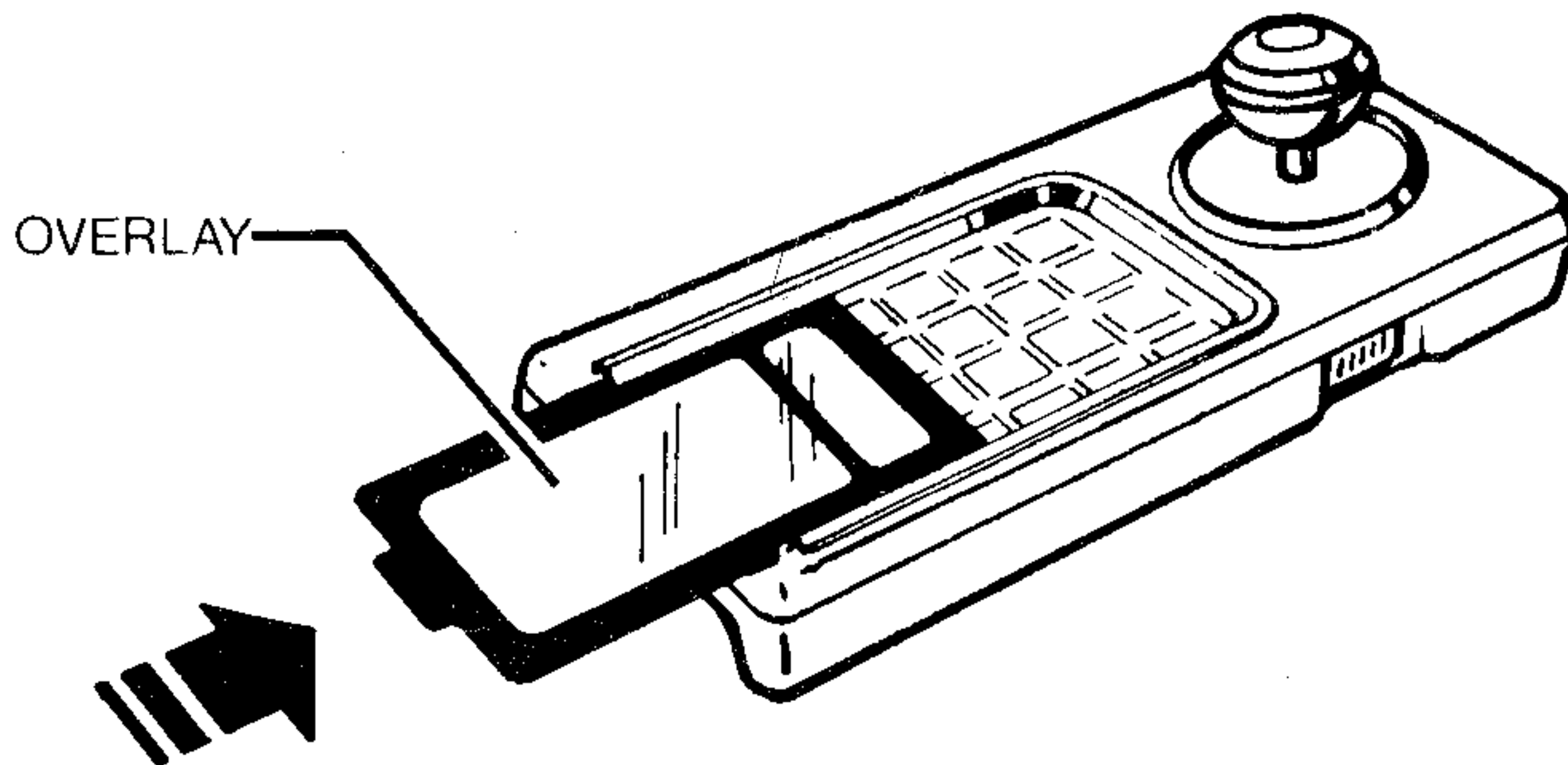
START-UP
Check the following:
— The main unit antenna cable is connected to the TV set.
— The power cord is plugged in.
— TV set is plugged in and properly adjusted.
— Make sure the Power Switch is OFF.
— Insert the SONIC INVADER cartridge into the cartridge slot.

Now turn on the ON/OFF switch. A demonstration of SONIC INVADER will be displaying.

START GAME
Get the two plastic SONIC INVADER keyboard overlays in the cartridge with this book-booklet. Insert the overlays into each control as shown.

OVERLAY

To start, press RESET Button

Now you can start the game by pressing the "Start" game key in the hand-control or select the game you want to play by pressing the "Select" game button.

There are 16 games in this cartridge numbered from 1 to 16. Pressing the "Select" game button will increase the game number by one. The game number will increase automatically from 1 to 16.

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GAME VARIATIONS

GAME 1 : SINGLE PLAYER, SINGLE SCORE, VISIBLE, NORMAL SKILL
GAME 2 : TWO PLAYER, TWO SCORE, VISIBLE' NORMAL SKILL
GAME 3 : TWO PLAYER, SINGLE SCORE, VISIBLE, NORMAL SKILL
GAME 4 : FOUR PLAYER, TWO SCORE, VISIBLE, NORMAL SKILL
GAME 5 : SINGLE PLAYER, SINGLE SCORE, INVISIBLE, NORMAL SKILL
GAME 6 : TWO PLAYER, TWO SCORE, INVISIBLE, NORMAL SKILL
GAME 7 : TWO PLAYER, SINGLE SCORE, INVISIBLE, NORMAL SKILL
GAME 8 : FOUR PLAYER, TWO SCORE, INVISIBLE, NORMAL SKILL
GAME 9 : SINGLE PLAYER, SINGLE SCORE, VISIBLE, HIGH SKILL
GAME 10 : TWO PLAYER, TWO SCORE, VISIBLE, HIGH SKILL
GAME 11 : TWO PLAYER, SINGLE SCORE, VISIBLE, HIGH SKILL
GAME 12 : FOUR PLAYER, TWO SCORE, VISIBLE, HIGH SKILL
GAME 13 : SINGLE PLAYER, SINGLE SCORE, INVISIBLE, HIGH SKILL
GAME 14 : TWO PLAYER, TWO SCORE, INVISIBLE, HIGH SKILL
GAME 15 : TWO PLAYER, SINGLE SCORE, INVISIBLE, HIGH SKILL
GAME 16 : FOUR PLAYER, TWO SCORE, INVISIBLE, HIGH SKILL

HOW TO PLAY

Control Stations
Push joystick to LEFT/RIGHT to move the station to left/right side respectively.

Firing
Press FIRE buttons at either sides to fire.

Game Over
Each game is terminated when all stations are destroyed.

Basically there are 4 types of games;
i)   Single player — each game has 4 stations.
ii) Two players — each player has his own score and play against one another.
iii) Two players — single score (two players co-operate to achieve a high score).
v)   Four players — two players play first with a single score as a team. The other team
        start playing after the first team is over. Score of each team is
        displayed on the screen after the second team is over.

We have seen GAME 1 — GAME 4. In fact GAME 5 — GAME 8 are very similar to
GAME 1 — GAME 4, with the extra feature that the invaders disappear occassionally. As
the feature of these games suggest, we call them invisible invader games.

The above 8 games belong to normal skill version. Here the next 8 games demand higher
skill and are more exciting. You must be careful because the number of bullets from the
invaders are increased and the speed is faster.

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Scoring

Spaceship		100
Invader	(Magenta)	10
Invader	(Cyan)	20
Invader	(Green)	30
Invader	(Yellow)	40

MADE IN HONG KONG

91-0069-00