LASER 2001
HOME COMPUTER

Align 4

95-0131-16
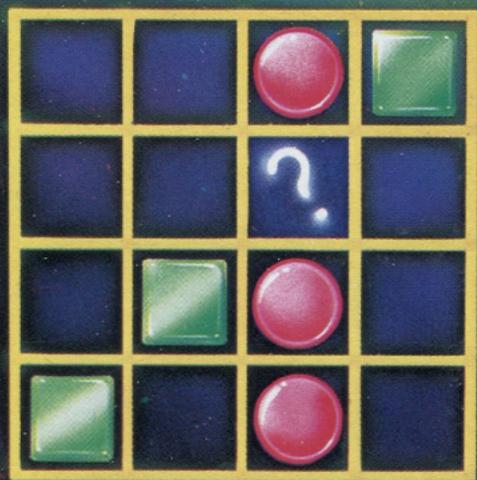
HOW TO LOAD AND RUN YOUR TAPE, PROGRAMME

1. You may use any type of cassette tape player/ recorder. With your Computer you will find a connection cord which has one stereo plug on one end and two mono plugs on the other end. Connect the red mono plug to the EAR socket of your tape player.

2. Connect the black mono plug to the MIC socket of your tape player.

3. Connect the stereo plug to the TAPE socket of your Computer.

4. Turn the VOLUME CONTROL of your tape player to about 3/4 of maximum. Or use the se setting which you have found to be most reliable for programme loading.

5. Insert cassette into tape player and REWIND.

6. Type CRUN on your computer keyboard and terminate by a RETRUN key.

7. Press the PLAY button on your cassette tape player.

8. Wait until your programme has been loaded into your computer.

9. Have fun!

Align 4

All you have to do is link up 4 squares in the grid. You can link them across, up and down, or diagonally. But they all must be in a straight line.

You have 6 rows and 9 columns to do it in, too. But it's not as easy as it sounds. And the computer hates to give up a game.

Remember that you only have to choose the column number because your marker will automatically move to the lowest unoccupied square in the column. So you have to work at the same level as the computer. You can't jump all over the board.

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